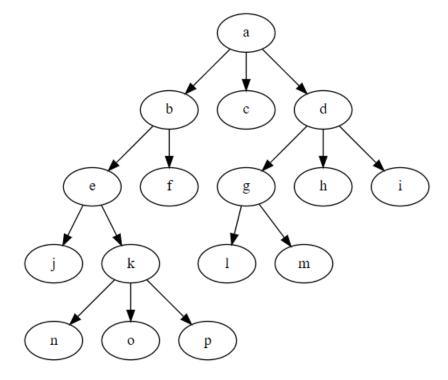
# Tree Traversal

### Tree Traversal

- Preorder
- Inorder
- Postorder



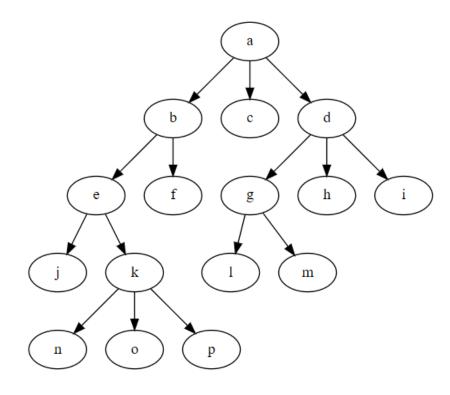
### Preorder

If the tree consists only of a root vertex r, then r is the preorder traversal of the tree.

Otherwise, visit r. Then visit each subtree of r starting at the left and do a preorder traversal.

What is the preorder traversal of this tree?

a, b, e, j, k, n, o, p, f, c, d, g, l, m, h, i



Preorder: Visit root, then visit subtrees left to right

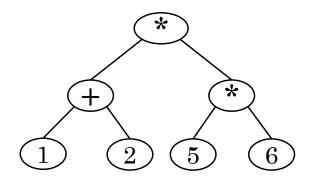
### Preorder

What is the preorder traversal of this tree?

Preorder traversal of a tree representing an expression produces **prefix** or **Polish** notation.

This is also how functions in most programming languages work. For example:

Preorder: Visit root, then visit subtrees left to right



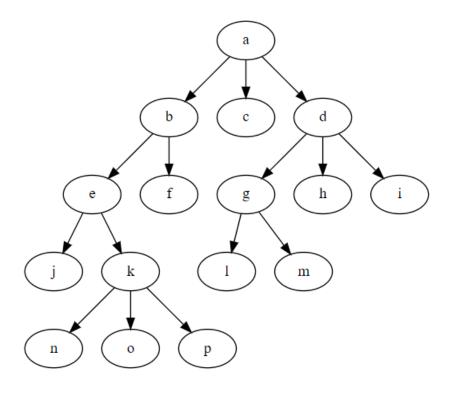
### Postorder

If the tree consists only of a root vertex r, then r is the postorder traversal of the tree.

Otherwise, traverse the subtrees in order from left to right, **then** visit r.

What is the postorder traversal of this tree?

j, n, o, p, k, e, f, b, c, l, m, g, h, i, d, a



Postorder: Visit subtrees left to right, then visit root

### Postorder

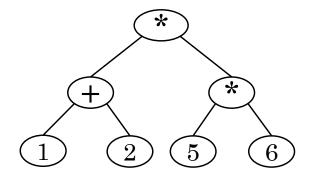
What is the postorder traversal of this tree?

Postorder traversal of a tree representing an expression produces **postfix** or **reverse Polish** notation.

Some calculators use RPN.

Try this online RPN calculator.

Postorder: Visit subtrees left to right, then visit root



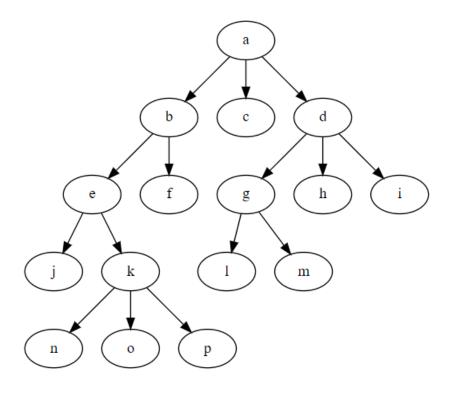
### Inorder

If the tree consists only of a root vertex r, then r is the inorder traversal of the tree.

Otherwise, **traverse** the **leftmost** subtree, **then** visit r, then **traverse** the **rest** of the subtrees inorder.

What is the inorder traversal of this tree?

j, e, n, k, o, p, b, f, a, c, l, g, m, d, h, i



Inorder: Visit leftmost subtree, then visit root, then visit the other subtrees left to right

### Inorder

What is the inorder traversal of this tree?

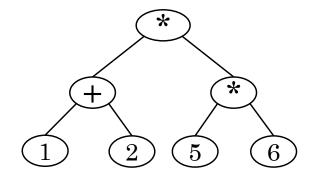
$$1 + 2 * 5 * 6$$

Inorder traversal of a tree representing an expression produces **infix** notation.

Note: In order to make inorder traversal expressions unambiguous, we need to include parenthesis whenever we encounter an operation as we traverse the tree inorder.

$$((1+2)*(5*6))$$

Inorder: Visit leftmost subtree, then visit root, then visit the other subtrees left to right

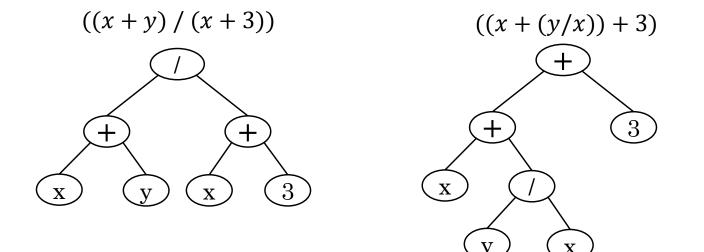


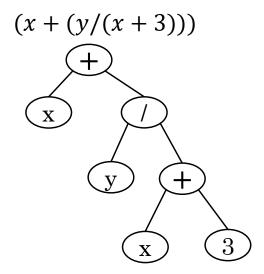
### Inorder

These trees would all produce the same expression without parenthesis.

$$x + y/x + 3$$

Add parenthesis for each operator as we traverse the tree to get:





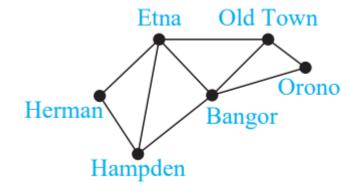
Suggested Additional Exercises:

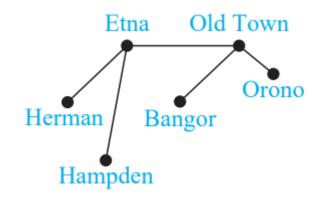
14.4.1

14.4.2

# Spanning Trees

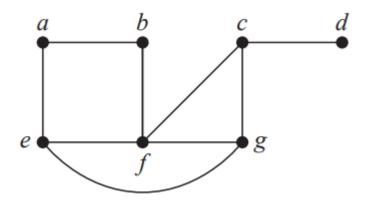
- Remember, a tree is a connected graph with no cycles
- If G is a simple graph, a spanning tree of G is a subgraph of G that is a tree containing every vertex of G
- Finding a spanning tree gives us a simple way to traverse or travel through all the vertices
- Every connected graph has a spanning tree

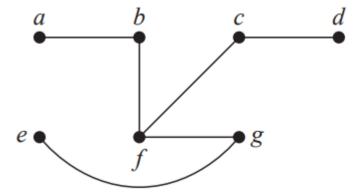




# Finding a Spanning Tree

· Remove edges that create a cycle

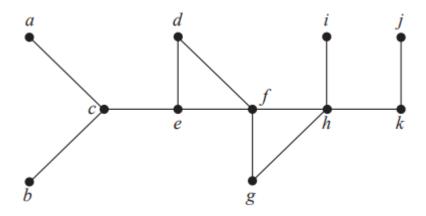


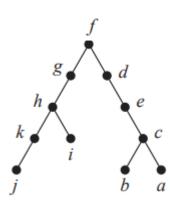


## Depth-First Search

Start with arbitrary vertex. Build a path by successively visiting each edge incident with that vertex that has not already been visited. Continue until no longer possible. Backtrack to the previous vertex and repeat process.

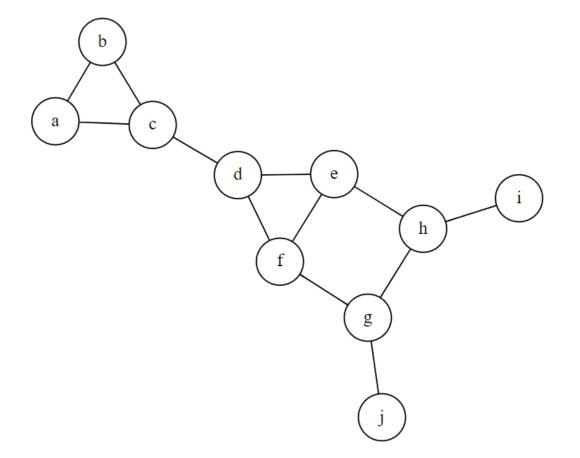
Let's start at f:

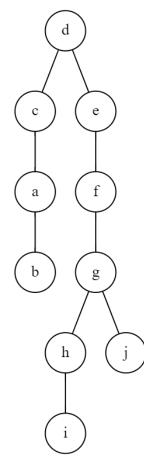


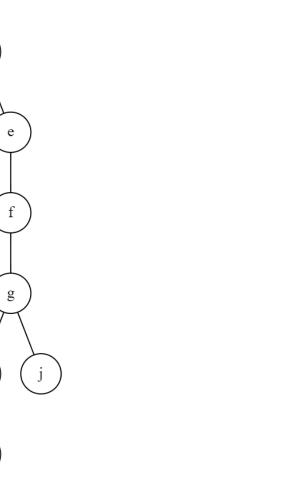


#### Practice:

Use depth-first search to find a spanning tree for this graph, starting at "d"

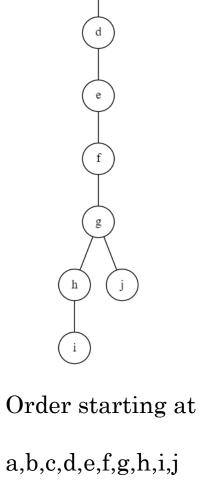






Order starting at "d":

d,c,a,b,e,f,g,h,i,j



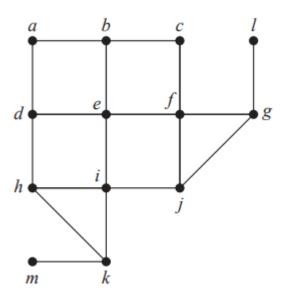
Order starting at "a":

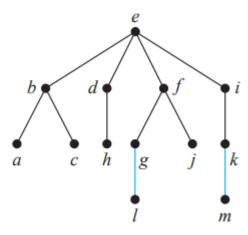
### Breadth-first Search

Choose a vertex and add it to the new tree.

Add all edges incident with that vertex. Then for each of those, add each edge incident. Continue until all edges have been added.

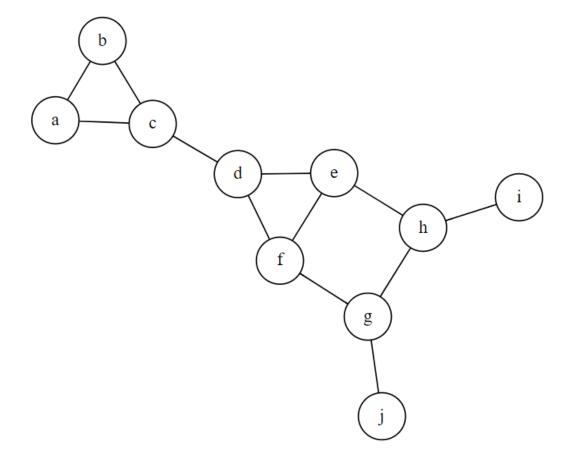
Let's start at *e*:

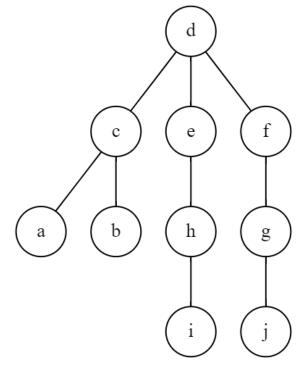




#### Practice:

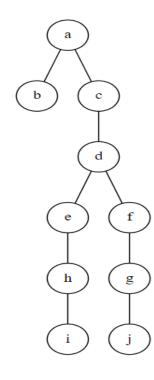
Use breadth-first search to find a spanning tree for this graph, starting at "d"





Order starting at "d":

d,c,e,f,a,b,h,g,i,j



Order starting at "a":

a,b,c,d,e,f,h,g,i,j

## Applications for BFS & DFS

What would BFS & DFS look like for these scenarios?

- Family "tree"
  - Finding names
  - Learning about ancestors
- Finding a path through a maze

Web crawler

Can you think of any other applications?

Suggested Additional Exercises:

14.5.1

# Minimum Spanning Tree

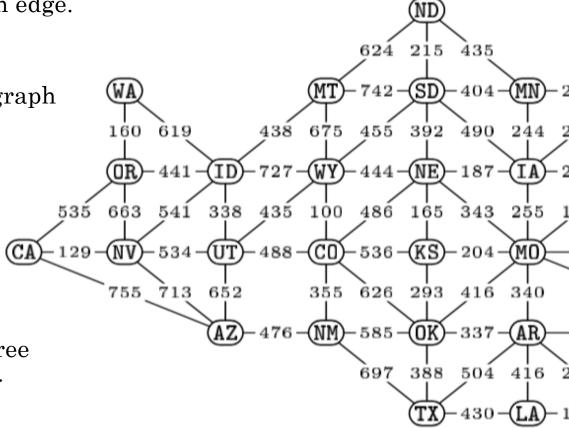
Some graphs are represented with a **cost** or **weight** for each edge.

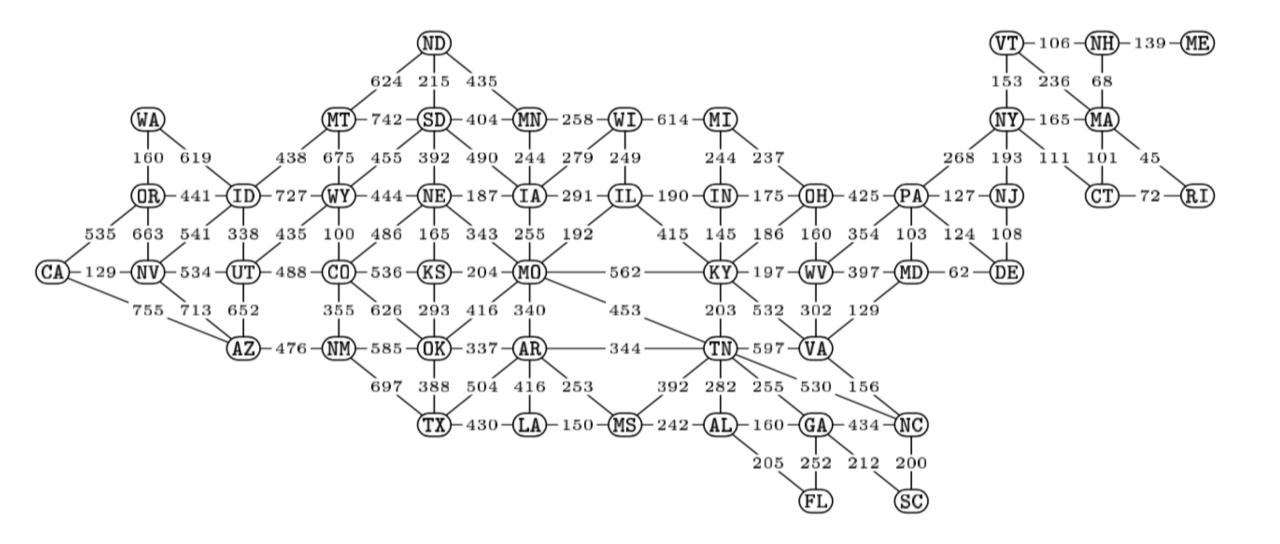
We would like to figure out how to visit every vertex in the graph while minimizing the total cost.

What are some problems this would help to solve?

The **minimum spanning tree** of a graph G is a spanning tree whose weight is no larger than any other spanning tree of G.

There can be more than one minimum spanning tree for a given graph.

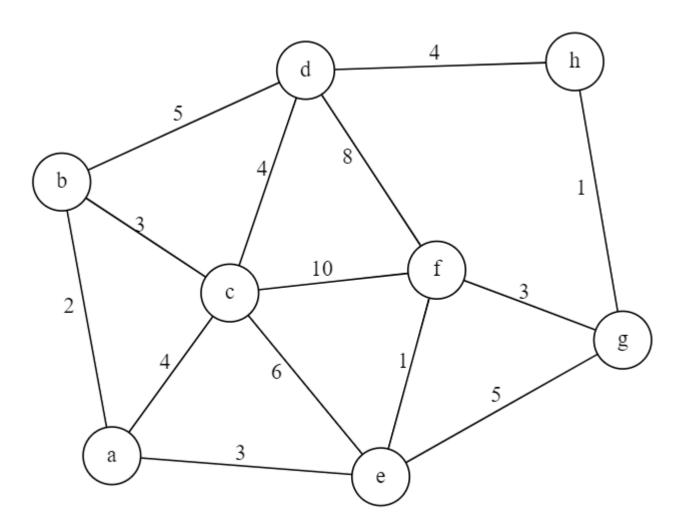




# Prim's Algorithm

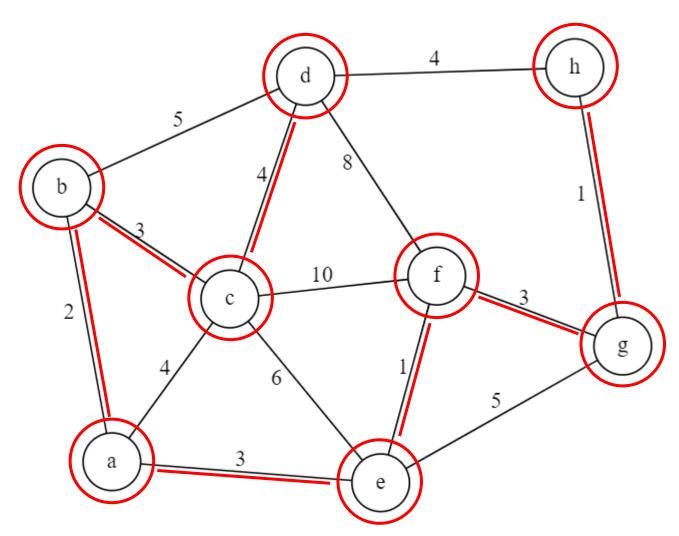
Created in 1957 by Robert Prim.

- 1. Pick a starting vertex in the graph and add it to the tree.
- 2. For each vertex in the tree, find an edge in the graph with the smallest cost that leads to a vertex not yet in the tree. Add the new vertex to the tree.
- 3. Continue with step 2 until every vertex in the graph has been added to the tree.

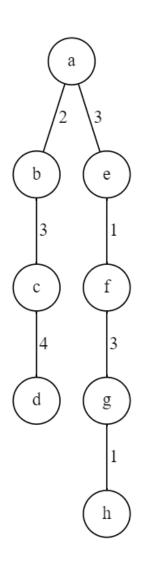


# Prim's Algorithm

- 1. Pick a starting vertex in the graph and add it to the tree.
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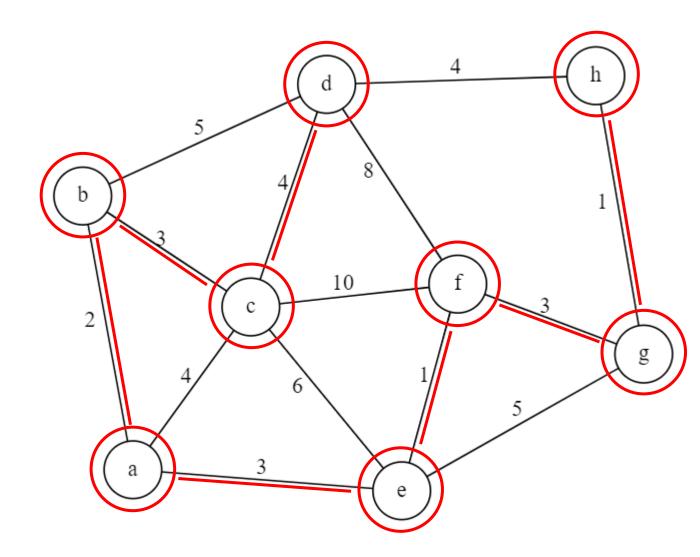


# Prim's Algorithm



Total cost: 17

Order: (a,b), (b,c), (a,e), (e,f), (f,g), (g,h), (c,d)



Suggested Additional Exercises:

14.6.1

14.6.2